

Attendance:

Most of the bedrooms have more than one bed, and your space will be shared with other players. There will be 3 levels of attendance and price. We are relying on some players to be willing to share a king or queen sized bed with another player in order to accommodate the space. Full Event slots max at 17, Partial event cap brings the total attendance up to 30. Registration preference will be given to players willing to share their bed space. Game on starts at 9pm Friday when you arrive. There is no check in process. You can show up later but please be considerate of others. Game ends late Saturday night once the last NPC encounter is finished. There is no Sunday game play.

Saturday Only begins after 1pm, you may check-in anytime after noon on Saturday.

Partial event attendance assumes you leave site whenever you/we are finished on Saturday night. Partial attendance Players may make arrangements to share a room with other Full Event players as long as everyone in the room agrees to the arrangement. Staff will not be handling those arrangements- it's up to you to work out.

How does Registration work:

In order to maximize attendance to help keep costs down, we have developed a priority system for Registration. Players who register as part of a confirmed pair will pay a lower individual cost as well as have a higher priority for space depending on registration date. As spaces fill, should any registered pair be split into the single slots or even the Saturday only slot, their initial priority will keep them higher on the list. Any paired person who gets placed in a Single slot or Saturday only slot will pay a lower admission cost for those spots as well, and will have the difference returned to them.

Registration is based upon Admission payment. You are not considered Registered until the admission has been paid. You are not considered a Pair (for priority ranking) until both Paired people have Registered. Additionally, your Pair is not considered paired until both Players have stated (preferably on your payment form) that you acknowledge being paired with the other Player. We wish to avoid any possibility of Players being paired without full consent by both Players. We will not pair any Players without receiving consent from both Players.

All payment will be done through PayPal.

You will receive your character sheet when you arrive at the Claremont House. You will also be given access to view your character sheet at your convenience online but it is not necessary to bring your own copy with you, we will provide you with one.

Where should I enter, where do I park?

The entrance to Claremont House is off of 10th street and is a narrow driveway with walls covered in vines. Parking is behind the house and on the side of the house, as well as on 10th street. Players will enter through the back door near the parking area, not the front door. Staff will be using the cottage. Saturday players should park on 10th street when they arrive and not drive through the property. After 9pm on Friday, we will be IP and you will be greeted as such. Friday Players come to the back door and knock or ring the bell and you will be met at the door. Saturday Players should come to the cottage (the small house behind the main house) to check-in.

Will there be food?

Yes. There will be Breakfast, Lunch, Afternoon Tea, and Dinner on Saturday. Full event also includes a "cocktail" reception with hors d'oeuvres Friday evening. Partial event attendance starts *after* lunch on Saturday and covers dinner and afternoon tea. Light snacks and water are also usually available. If you have special dietary needs please note that in your registration, and discuss your concerns with staff. Players cannot use the kitchen and will Not have access to a refrigerator unless it is necessary for medical supplies.

Costuming and Time period

Any costuming ranging from early Victorian to 1920's is acceptable, we are not going to strictly enforce historical fashion. Flash lights and lanterns are acceptable, but please be aware of NPC lighting effects for a scene and do not actively disturb that environment. Please do not carry around phones and modern technology in the In Play areas (unless appropriate disguised as a Skill phys. rep.).

Content Warning

This game contains mature content dealing with horror themes. Your bedroom space is In Play and may contain props specifically tied to our game. Staff may enter bedrooms but will announce our presence beforehand. Players should never enter other's bedroom space without permission, and there is no IG theft/searching of bedroom spaces allowed. Some bedrooms have connecting passages and living spaces that might be used for enacting a scene with NPCs.

Be Aware of your Space

The Claremont House is full of decorative elements- statues, flowers, tea sets. Please be aware of your space, and do not move or rearrange any objects or furniture without express permission.

What you should bring

Costuming, toiletries, phys reps for weapons, skills and RP props. Bedding and towels are provided in the rooms. Bathrooms are singular and unisex, shared among roommates, one full bathroom per room. There is also a half-bathroom near the entryway downstairs.

Smoking

The smoking area will be outside in the front yard, away from the front door area. Vaping can be done anywhere outside, but please be considerate of others. There is no smoking or vaping indoors.

Age limits and Alcohol

Players must be 18 and older. Alcohol is permitted on site- BYOB- but if you bring Alcohol you will be expected to be responsible and handle yourself well. Alcohol may not be given to underage players. Anyone under 21 who is caught drinking will be removed from site and not welcomed back as well as anyone who may have supplied Alcohol to an underage drinker.

Children or Pets?

No.

Our age restriction is 18 and over for paying customers, and no pets are permitted. There are cats that remain outside that belong to the Owners of The Claremont House.